



How Improving the Testing Experience Goes Beyond Quality: A Dev Productivity Point of View

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Agenda

- Why improving the Testing Experience?
- Day in life of a developer
- Netflix JVM Build Landscape
- Common problems in the software testing experience
- Improving the testing experience for developers
- Learnings along the way
- Q&A

Why focus on improving the Testing Experience?

Flow state



Mental context switches = out of Flow state







Testing is crucial in the inner loop and suboptimal experience leads to context switching and losing flow state



Day in the life of a developer

(Low productive environment...)

Tuesday Afternoon

package test.library;

<pre>import com.google.common.collect.Lists; import java.util.List; 2 usages public class Library { 1 usage private final List<string> fruits = Lists.newArrayList(elements: "orange", "banana", "kiwi", "mandarin");</string></pre>	igor New tab igor unitas Unitas PPELINES III CLUSTERS A LOAD BALLANCERS	P2EE passed 21 don not P2EE passed 22 don not <t< th=""><th></th></t<>	
1 usage public boolean hasFruit(String fruit) {	SECURITY GROUPS		os.reisuss:19.04 s
<pre>return fruits.contains(fruit); }</pre>	TASKS	# 262 passed @vort2/Positie operation [107:0000-vorte-position-operation-position-operation-o	
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Wednesday Morning



The developer:









The developer doesn't achieve much, is frustrated and unmotivated

Netflix JVM Build Landscape

Builds executing tests



14 Million test cases executed in 28 days

Let's focus on testing...

at the project level

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Common problems in the software testing experience

Testing becomes difficult

- Hard to write tests with provided tools
- Lack of actionable feedback from outputs
- Test suites evolution
- Lack of documentation or examples



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There are tests, but they are flaky

Flaky tests fail to produce the same outcome with each individual test run.

Potential reasons:

- Asynchronous waits, concurrency
- Test Order Dependency
- Poorly modeled tests



Results of having flaky tests

This can and will frustrate developers. In order to ship a change, folks might:

- Delete the test
- Ignore the test and might never revisit it
 versus
- Identify the flaky test and fix it in the moment
- In any case, they might start losing confidence in the test suite

Images from https://dribbble.com/shots/2953817-delete-animation and https://blog.crisp.se/2019/12/05/yassalsundman/how-areyou-feeling





There are tests, but they are slow

Variety in

- Test setup time
- Shared resources
- Parallelization



There are tests, but they are inconsistent

Variety in

- Local Mac machines
- CI Linux machines
- Network and security access



Are these issues causing problems **in my** organization?

Most likely, yes!



Unwanted situations

Developers will be frustrated and it is possible to fall into the following traps:

- Avoid writing tests
- Ignore or remove tests in order to verify their changes
- Avoid running tests locally and wait for CI job executions to provide feedback for every single small change





And...

"It is staggering how tolerant engineers are of toil and frustration and friction."

At Netflix, we are not immune to that

And we have invested on it...

Improving the testing experience for developers

Faster test startup



Let's look at a real world example \wp

Project setup



Great tools!! but...

Running a single test class was slow

com.netflix.spotlightapi.db.SmokeTest PASSED

:spotlight-api-db-server:smokeTest

28 results in last 7 days, 28 passed View test history

Execution 1 of 1

PASSED Total / own / serial time

me 2m 5.062s / 2m 3.334s / 2m 5.062s

Started May 18 2023 at 13:49:13 PDT

No test class setup or cleanup failures occurred during this test class execution

Output

Test

Test output is not captured for successful test executions, except for the first successful retry after a prior failure.

Test executions

The test method is not the problem

contextLoads PASSED 1.728s

Outcome Total time

The actual bottlenecks

- : Successfully completed migration of schema "public" to version "34 addBdpWorkflowEnumType" [non-transactional]
- : Schema History table "public"."flyway_schema_history" successfully updated to reflect changes
- : Updating lock in Flyway schema history table
- : Successfully applied 34 migrations to schema "public", now at version v3 (execution time 00:49.006s)

49 seconds applying flyway migrations!

: starting up nf-testcontainers for CockroachDB : Waiting for database connection to become available at jdbc:postgresql://localhost:53791/defaultdb using query : Container is started (JDBC URL: jdbc:postgresql://localhost:53791/defaultdb) : Container docker-hub.netflix.net/cockroachdb/cockroach:v22.1.16 started in PT13.001699S

13 seconds waiting for crdb to be ready in Docker on M1!
The tools were not the problem, but how we used them!

Why so slow?

- Many migration files with multiple SQL statements
- Docker in ARM based Mac
- Not reusing containers



Faster tests -> faster builds



What did we change?

- Database migrations baselines
- Testcontainers <u>singleton</u>
 <u>pattern</u>
 - Testcontainers Cloud



Other suggestions

- Test slicing (reduced application context and data)
- Context initialization
- Invest on application startup time
 - Better modularization
 - Trim dependencies



You might find opportunities to standardize tools across teams!

Flaky Test Detection & remediation





Flaky Test Detection

When a test fails, how do we determine if it's flaky or not?





Why is this important?



Flaky Test Visualization



We use Gradle's <u>Test Retry Gradle plugin</u> with Gradle Enterprise to catch and visualize flakiness.

Flaky Test Detection

Builds with flaky tests \bigcirc

 $5.60 \mathrm{K}$ builds (1% of 469K builds that executed tests)



In a month, 5.6k Builds (1%) have flaky tests, not good!

Flaky Test Detection by class



We know which tests are constantly reported as flaky

Flaky Test Detection by class



And with how long they usually take to run, this test used over 17 hours for the 296 retries

Detection != Solving the problem 😔

What can we do about it?

- Surface this information to project owners on a friendly way
- Culture change
 - Quarantine the tests





The goal...



Hopefully one day!

Predictive Test Selection





Predictive Test Selection

Increases developer productivity by automatically and intelligently selecting and executing the subset of tests that are most relevant to a code change, providing faster feedback.

Popularized by Meta. Read the paper!



How does PTS work?

- Predictive model by observing code changes and test outcomes from your Build Scan data
- Predictive Test Selection will not attempt to make predictions for test tasks or goals for which fewer than 14 days of code



 Tests will always be chosen if they are recently new, recently changed, recently failed, or recently flaky.

NOTE: We are trading testing comprehensiveness for faster feedback, making it worthwhile for many test executions where reducing feedback time is critical, such as local and pre-merge/pull-request builds

Monthly PTS Simulations for local and CI builds



30,684 potential hour savings in a year 💸

We rolled it out to all compatible projects

How did we roll out PTS?



PTS results the first month

Test tasks which enabled Predictive Test Selection ②



But not everything goes as expected, unfortunately

Learnings

- Developers might not like trading testing comprehensiveness for speed
- Missing inputs/outputs in test configurations
- Impact on code coverage tooling

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Remote Test Execution



Remote Test Execution

Take existing test suites and distribute them across remote agents to execute them faster

The tests and their supporting files are transferred to each agent and executed, with their logging and results streamed back to the build in real time.

Why Remote Test Execution?

Build time



Why Remote Test Execution?



- Consistent experience between local and CI
- Better compute resource usage
- Faster feedback
- Run more tests locally





Life before remote test execution

Gradle Enterprise	Nov 30, 2021 4:13:18 PM PST							?	
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Life after remote test execution

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Be aware of potential limitations

- Network or security access
- Different environment debugging
- Network traffic and slow connections

Current use as a Beta offering



Learnings along the way

Sure, there are $\bigcirc \bigcirc !$
Technological solutions

We improved other experiences, too

- Enabled CI jobs parallel executions
- Increase on testing against real datastores and AWS cloud resources
- Reduction on CI agents failures due to misconfigured Test Suites
- Reduce CI compute resource usage



Social solutions

Abstracting tooling where appropriate

- All the solutions discussed can be applied on a small scope of project-by-project to a large scope of all projects at once
- Use good judgement to determine if the solution should be targeted to a select set of repositories versus applied for all



Make it simple

- Be clear on what is changing, when and what to expect.
- Over-communicate the ways folks can find useful information.
- Prevent migration fatigue. Enable low-effort opt-in or opt-out.
- Judiciously decide when to require user changes.



Understandability, documentation, and tracking

- Provide actionable error messages that point to further documentation where needed
- Provide actionable Pull Requests with informative messages that are tracked in a campaign
- Spread awareness of the new features that save them time and energy! Newsletters and townhall feature reviews are great for this



Beta test this features with your team and/or close partners

- Find customers who would benefit the most from this to work with and help lead this effort
- Sharing with close partners helps uncover scenarios that you probably didn't think of
- Communicate expected outcomes and risks
- Measure before and after a feature has been introduced



Request feedback, feedback is key

FEEDBACK



Last thoughts...

- Scale doesn't matter
- Treat the testing process well!
- Invest on testing experience
- Enable fast testing cycles
- Treat test suites like production code







Developer Inner Loop



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How?







Questions?



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Thank you!



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